Omni Jr.
The Hi-Tech Talking Robot who just wants to have fun

**EYES.**
Both eyes light up when he moves forward, right eye when he turns right, left eye when he turns left.

**MODE SWITCH BUTTON.**
As soon as he's switched on at the ON-OFF switch he says 'Hello'. Press the MODE SWITCH button and he'll move forward. Press it again and he'll stand still.

**ULTRA-SONIC SENSORS.**
These pick up the commands transmitted by the REMOTE CONTROL UNIT.

**ON-OFF SWITCH.**
Positioned at the back of Omni's base.

**ARMS.**
Each arm moves up and down through 270°, with three click positions. His hands will open and close to hold lightweight objects. His hands also turn through 90° to carry his tray. (see Tray panel).

**SPEAKER.**
This is Omni's voicebox.

**BUMPER.**
When you push his bumper or he collides with an obstacle, Omni will speak, turn away and move off in a different direction. (see voice function panel).
HOW TO INSTALL THE BATTERIES

ROBOT
Turn the robot over and open the battery box cover on his base. Insert 4 x D type batteries as shown in the diagram. Make sure the + and − poles are facing in the right direction.

TRANSMITTER
Open the battery box cover on the back of your controller by sliding it in the direction shown. Insert 1 x MN 1604 type battery, as shown, making sure that the + and − poles are facing the right direction.

REMOTE CONTROL UNIT.
Ultra-sonic transmitter.
Transmitting to sensors on robot.

Power Switch.
Switches remote control unit on-off.

Follow Switch.
Switch on to put Omni into Follow Mode, where he moves toward control unit.

Remote Control Buttons.
Press these buttons to move Omni forward, backwards, to the right, to the left.

YOU must aim The transmitter head to Omni Junior when you control it.
TRAY
Fit his tray on to his hands when they are turned level. His tray will carry up to 300gms over hard, smooth surfaces.

1 Switch Omni Jr. on at the main power switch behind his base. Press the Mode Switch button and he’ll stop. While he’s left in this Stay Mode, he’ll remind you every minute or so by saying ‘C’mom let’s play’. Just press the Mode Switch and he’ll roam around on his own, changing direction whenever he bumps into anything!

2 Remote Control Unit. The four direction buttons move Omni forward, backwards, to the right, to the left. Switch the unit on with the switch at the top marked Power.

3 Follow Mode. The Follow switch on the control unit, switched to on, will make Omni follow the unit wherever you hold it.

IMPORTANT.
When the unit is held directly behind Omni the ‘Follow’ signal will only make him move forward. To change his direction hold the transmitter some distance to his right or left.

Whilst in the Follow Mode, Omni will change at random from ‘Good Boy’ to ‘Bad Boy’. In the ‘Bad Boy’ mode, he will run away from the control unit, saying ‘Catch me!’.
Voice Function. He’s got a lot to say and here’s a chart to show all of Omni Jr’s conversation repertoire.

<table>
<thead>
<tr>
<th>Operation Input</th>
<th>Bring right arm down</th>
<th>Bring left arm down</th>
<th>Push his Bumper</th>
<th>Press Mode Switch</th>
</tr>
</thead>
<tbody>
<tr>
<td>No Input</td>
<td>Hello</td>
<td>I’m Omni Jr</td>
<td>That tickles</td>
<td>Let’s go!</td>
</tr>
<tr>
<td>Walk Mode/No control</td>
<td>Where am I?</td>
<td>Where am I?</td>
<td>Oops, excuse me</td>
<td>OK, I’ll wait</td>
</tr>
<tr>
<td>Stay Mode or Good Boy</td>
<td>Let’s go!</td>
<td>Let’s go!</td>
<td>Oops, excuse me</td>
<td>OK, I’ll wait</td>
</tr>
<tr>
<td>Follow Mode</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bad Boy Follow Mode</td>
<td>Catch me!</td>
<td>Catch me!</td>
<td>Ouch! That hurts</td>
<td>OK, I’ll wait</td>
</tr>
</tbody>
</table>

**NOTE**

When you give Omni Jr. a command while he is speaking, he will not say anything in response to that particular command, although all the other functions will go into operation.

**ARM POSITIONS**

As shown in the illustration, both the left and right arms are capable of rotating 270° (click-stops at three points).
MAINTENANCE

Your Omni Junior represents a fine example of electronic engineering and construction. As such it should be treated accordingly. We offer the following suggestions so you will enjoy this product for many years to come.

If at anytime you suspect that your unit is not performing as it should, stop by your local Radio Shack store. Our personnel are there to assist you and arrange for service, if needed.

Keep it dry. If water should get on it, wipe it off immediately. Water contains minerals that can corrode electronic circuits.

Do not store in hot areas. High temperatures can shorten the life of electronic devices, damage batteries, and can even distort or melt certain plastics.

Do not drop your product. This will likely result in failure to operate. Circuit boards can crack and cases may not survive the impact. Handling your product roughly will shorten its useful life.

Do not use or store in areas of high levels of dirt or dust. The electronics may be contaminated. Any moving parts will wear prematurely.

Do not use harsh chemicals, cleaning solvents or strong detergents to keep your unit looking new. You need only wipe it with a dampened cloth from time to time.

Always make sure any batteries used are fresh and are of the correct type. Never use general purpose batteries if alkaline cells are called for. Old or almost-dead batteries are also dangerous. A worn out battery can leak chemicals which will destroy electronic circuits.