ATARI® PRESENTS MARIO BROS.

Another smash arcade hit brought home only by Atari for use with the ATARI® 2600™ Game, Sears Video Arcade® systems and versions exclusively for the ATARI 5200™ Super System.

POOR LUIGI’S IN A BIND...

SOMETHING’S GUMMING UP THE PLUMBING...

KILLER TURTLES OUT TO GET HIM...

GIANT CRABS ARE RIGHT BEHIND...

FIGHTER FLIES, HOLY CRIPES! THEY’RE ALL COMING OUT THE PIPES!

MARIO, WHERE ARE YOU?!
WORK, YOU PROTECTOR SCUMBAG. SLAUGHTER STEELGRAVE HAS ORDERED THE WALL REPAIRED BEFORE SUNDOWN—

—AND, IF I HAVE TO USE YOUR BODIES FOR MORTAR, IT WILL BE!

I'D LIKE TO USE HIS HEAD FOR MORTAR!

YEAH! THOSE DESTRUCTORS'RE ACTIN' MEANER AN' CRAZIER—MORE LIKE WE'RE THEIR SLAVES—THAN EVER!

BUT DON'T WORRY, CUT-UP! ANY DAY NOW, MAN'S GONNA WAKE ANY GONE OUT OF THE DESERT AN' SAVE US FROM THEM!

MAN NEVER EXISTED, CRANK! HE'S A MYTH! SOMETIMES I ALMOST THINK CUT-UP'S RIGHT...

...THAT THE ONLY THING THAT'S GONNA SAVE US WILL BE IF WE OVERRIDE OUR PROGRAMMING...AND BECOME JUST LIKE THEM!

TINKER! TINKER! LOOK!
TINKER, DARLING, LOOK WHAT I'VE FOUND! I GET THE MOST EXCITING VIBES FROM IT!

TINKER, WHERE ARE—? UM-ON! GOUGE!

Slaughter ordered you protectors to destroy the old organic junk you find! Obey him!

SMASH!

GOUGE! YOU'VE DESTROYED HER!

CRANK! IT'S TOO LATE! YOU CAN'T HELP NIPPER NOW! AND YOU CAN'T RISK DRAWING HIS ANGER!

A FEW MORE BRAIN TRANSFERS AND YOU'LL HAVE NO BRAIN LEFT!

NO! YOU TWO, LET GO OF ME! LET ME AT HIM!

YOU CALLED ME, PROTECTOR!

STIFLE HIM, CUT-UP! WHILE I HANDLE THIS OR GOUGE'LL TURN HIM INTO METAL SHavings!

PLEASE IGNORE HIM, SIR! HE'S MALFUNCTIONING!

HE HAS THESE FITS, SIR... BUT THEY PASS, SIR. HE'S A STRONG WORKER, SIR... HE'S JUST NOT RIGHT IN THE HEAD!

I ARRIVED TOO LATE TO SAVE MY DARLING NIPPER! BUT AT LEAST I CAN TAKE AND HIDE THIS THING SHE DIED FOR!
THAT NIGHT...

My beautiful Nipper! I should never have left her alone, Hotshot! I knew how excitable she was! This is all my fault!

Gouge hit her so hard! Her whole body's cracked open down to her control circuit!

Legends say man fashioned the circuit in his own image, so we would remember our maker... and know him when he returned!

I wonder how fanatics like Crank justify man making creatures who destroy so wantonly?

And what made Nipper ignore Slaughter's orders and shout that artifact's presence to the world?

I don't know, Hotshot! But I saved it, Gouge. Nipper thought it was important!

Nipper and I are programmed to scavenge everywhere... and retrieve useful stuff... but my Nipper had a genius for it!

Mostly she didn't know why a piece caught her eye... but always it turned out to be just what we needed! She got vibes from stuff, she said!

Tinker! Look at the top of the circuit--it's shaped just like this!

Come on! We'd better get Nipper home to Thinktank and see if that old transfer ring has enough energy left to put her into a new body!

And bring the artifact! Thinktank will want to see it!

Is it possible that this was once... man???
HOTSHOT had moved Nipper's body! Slaughter should be informed!

I wonder where he's going?! I'd better follow, but keep to the shadows! Can't let Hotshot see me! He's smarter than he looks!

WHIRR ZSHWIPP CLANG!

While behind the secret entrance in a hidden passage...

CRANK, FIND THINKTANK! TELL HIM I'VE GOT NIPPER'S BODY... AND SOMETHING ELSE--

Ah, there you are, my boy! I was exploring the western tunnel. These passages are so ancient, even I had almost forgotten their existence.

Long minutes later...

I'm only now realizing their vast extent!

I've brought Nipper! Can you save her?

If the transfer ring continues to function, place her body on the worktable, CRANK! We will begin at once!

How... why... did it happen?
FIND YOUR WAY TO THE NEWTONS TREASURE CHEST!

- Sail a Newtons Boat
- Ride the Newtons Chew-Chew Express
- Swim to the Fruit Chewy Bridge
- Float in an Apple Airship
- Find your way to the Fig Forest
- Slide down Newtons Mountain
- Climb down Apple Tree

DISCOVER FRUIT CHEWY NEWTONS COOKIES!

YOU FOUND IT!
GOUGE SMASHED HER BECAUSE SHE FOUND HER/DID IT LOOK... FAMILIAR TO YOU?

WE CANNOT LET IT DISCOVER BE TERMINATED... AND LUCKILY, I JUST CONSTRUCTED ANOTHER TRASH-BOT BODY! NIPPER KEPT BRINGING ME PARTS!

SHE SAID SHE HAD THE FEELING... I SHOULD HAVE KNOWN THEN TO EXPECT DISASTER!

HER ONLY HOPES THIS ANCIENT, WORN-OUT RING!

I FEAR THAT ITS MALFUNCTION IMPAIRED CASTAR'S INTELLECT! BUT HER LIFE DEPENDS ON OUR USING IT ONCE AGAIN!

AW, DON'T FEEL BAD, THINKTANK! IT SAVED ME AND JUST CAUSE I CAN'T REMEMBER PLANTS NAMES ANYMORE DON'T MEAN I LOVE 'EM ANY LESS!

AND THE DESTRUCTORS AREN'T DESTROYIN' ENEMIES LIKE THEY OUGHT TO EITHER! THEY SEEM BENT ON DESTROYIN' US!

THEY CLAIM WE REFORMIN' THE CIVILIZATION TO KEEP THE MUTANT MONSTERS OUT IN THE FORBIDDEN DESERT. BUT I THINK THAT'S WHERE THEY WANT TO KEEP MAN!

JUST THE MORNING I WOULD HAVE LAUGHED AT MAN'S THEORY. BUT... YOU SAW THAT DANGEROUS THINKTANK!

IT SUGGESTS THE LEGENDS ARE TRUE! PERHAPS MAN WILL REMAKE ONE DAY... AND END THE DESTRUCTORS' REIGN OF TERROR!

WELL, HE'D BETTER DO IT SOON... OR IT'LL BE TOO LATE FOR ALL OF US!
The entire world now knows Alison Blaire’s secret.

What happens next will affect every living mutant... forever...

Dazzler
the Movie.

Marvel® Graphic Novel #12
Available at comic book stores everywhere.
THINKTANK! SOMETHING'S WRONG! NIPPER'S GLowing TOO BRIGHT.

MAN! HE SHOULD HAVE ROUSED LONG AGO, YET HE SLUMBERS ON! HOW CAN HE KNOW WE NEED HIM NOW?

PERHAPS IT IS TIME TO GO INTO THE DESERT AND AWAKEN HIM!

AWaken NIPPER? WHO'S THAT? I DON'T REMEMBER ANYTHING!

EXCEPT THAT, I LOVE YOU! YOU HAVE WONDERFUL VIBES!

MER! BUT WHAT ABOUT THINKTANK?

I DON'T DESERVE HER LOVE ANYWAY! IF I'D BEEN THERE SHE WOULDN'T HAVE BEEN HURT, I SWEAR-- I'LL NEVER LET ANYONE HURT HER AGAIN!

NEXT MORNING, AT DESTRUCTOR HEADQUARTERS...

HERE HE IS, SIR! HOTSHOT--- THE PROTOCTOR WHO MOVED NIPPER'S BODY!

I KNOW THOSE WHO SERVE ME, HOTSHOT... THEIR STRENGTHS, WEAKNESSES, LOYALTIES...

slaughter! fields! WHAT MAKES YOU THINK I DID IT?
...Their transgressions!

You know that at my orders, the Destructor have confiscated all transfer rings. We now control who passes on to another body... and who does not!

You see the vibro-chisel thumping in my chest!

One slash would destroy your face plate--and smash your control circuit beyond hope of repair--terminating you utterly!

Now tell me, Hotshot. What did you do with Nipper's body?

One, you expect me to do? Revive it without a ring? I threw it on the scrap heap!

What did you do with Nipper's body?

In matters that do not concern you!

My arm!

I know of your protector sympathies. Saw-tooth! Be glad that, as a destructor, you have access to the rings... and the restoration that they bring!

But remember... should it become necessary, such solace can be denied to you, as well!

Gouge! Place Hotshot on double work shift for the next six months; and throw him out!

While outside...

They took Hotshot in there hours ago. Cut-up! Where can he be? They might be turnin' him into scrap right now!

I doubt it, crank! He's too useful a worker!

More likely they're sending to the list of reasons I gave Hotshot why protectors should learn to fight back!
NEW YORK AUGUST 25 AND 26
COMIC BOOK CONVENTION

Attention True Believers: On AUGUST 25 and 26 you are invited to attend the Annual NEW YORK CREATION COMIC BOOK CONVENTION at the OMNI PARK CENTRAL HOTEL
7th Avenue and 56th Street in Manhattan. Meet famous MARVEL COMIC ARTISTS,
WRITERS and EDITORS! Learn what it takes to make it in the comic business!
Buy, sell and trade tons of old and new MARVELS! There's films, auctions,
art and costume contests, FREE GIFTS, and much, much more! It's from 11 AM
to 7 PM each day, and tickets are on sale now at all TICKETRON locations
for $9 daily. At the door it's $11 each day. Don't miss the FUN!
The COMIC CONVENTION IS ALSO COMING TO BOSTON ON JULY 14 and 15 at the
BOSTON PARK PLAZA HOTEL, 50 Park Plaza... PHILADELPHIA ON SEPTEMBER 15 and
16 at the CENTRE HOTEL, 1725 Kennedy Blvd... CHICAGO ON SEPTEMBER 29 and 30
AT THE CONTINENTAL HOTEL, 505 N. MICHIGAN AVE. For more information send a
20¢ stamp to CREATION, BOX 7155, GARDEN CITY, NY 11530 or call (516)747-2039.

MOON DANCE ENTERPRISES
Under New Ownership
Selling Only FINE to MINT Condition Comics.
See Us For
MARVEL—DC—EAGLE—ECLIPSE
PACIFIC—RED CIRCLE—CAPITAL
Comic Bags—Magazine Bags
—Custom Designed Packaging—
COMPUTERIZED TO GUARANTEE FAST SERVICE
Send $1.00 for our ALL NEW GIANT SIZE CATALOG
and we will GIVE you $2.00 OFF on your first order with
MOON DANCE ENTERPRISES!!
Bring Your Comic Collection to
“MINT” PERFECTION
Write To: Dept. KC-2
55 Connolly Pkwy., P.O. Box 4218, Hamden, CT 06514
Well, I ain't waitin'! I'm goin' in there to help him!

Come back here! Are you crazy? I'll have your head smashed!

Leggo cut-up! I mean it...!

Crank! They let you go in one piece?

Crank expected you to be a pile of metal shavings by now!

Yeah! And I would be if I hadn't thrown Nipper's old body on the scrap pile...

...and if they'd found out I planned to go into the desert and awaken man!

Crank told me! He thinks it's a dream come true! Well, I think you're crazy... dangerous crazy! Man's a fantasy...

...and I'm not letting Crank follow you into the desert on some wild goose chase!

When will you realize we have to fight the destructors directly?

Let's get going! Crank! This psycho's okay now and our work shifts about to begin!

What a morning! What more could happen?

Hotshot! Have you seen Nipper?

She's wandered off again and I'm worried sick about her!

Meanwhile...

No vibes! No vibes! That's not right! Not this either!
HERE IT IS! IT FEELS JUST WONDERFUL!

WONDER WHAT IT...

...AND THAT'S DESTRUCTOR PROPERTY!

PUT THAT DOWN!

HEY! YOU'RE SCAVENGING IN A DESTRUCTOR TRASHPILE...

Yeah! Drop it fast...

AH! WE'LL LET YOU OFF WITH A WARNING! SHE AIN'T STOPPIN' SCRAPPIN'

THEN WE'LL CHASE ER, GRUB. STOP THIS THIEF!

MUST GET THIS HOME! WE NEED IT!

I KNOW WE...

OH NO! UP AHEAD MORE OF THEM!

DEAREST NIPPER! WHERE ARE YOU?

LOOK AUNTIE TANK--A PROTECTOR THIEF!

THEN STOP HER SPEED TRAP!

OH NO!

THEY'LL MIST HER LIKE DOUCHE DID!

NO THEY WOKE! NOT THIS TIME! I WON'T LET THEM!

HALT! FREEZE!

SURELY YOU JUST, LITTLE FELLOW!

BEAT IT! OR YOU'LL BE RECYCLED PERMANENTLY!

LOOKS LIKE I DISTRACTED THEM! NIPPER'S GETTING AWAY... DUCKING RIGHT UNDER RUNABOUT'S NOSE!

TIME TO BEAT A HASTY RETREAT MYSELF!

W-WATCH IT, NIPPER! THOSE ROCKS I'M CARRYING MAKE ME UNSTABLE! OH, WHY DO THE DESTRUCTORS INSIST ON OVERLOADING ME THIS WAY?
OH NO! NOT ANOTHER ONE!

TINKER! WHAT'RE YOU--?

I'M OVER-BALANCING ANYWAY. I DON'T HAVE ANY...

...CHOICE!

CRASH!

CAN YOU BELIEVE IT?

THAT STUPID PROTECTOR'S BLOCKED OUR WAY!

YOUR WAY, MAYBE. AUNTIE TANK!

YOU FORGET I CAN GLIDE OVER THIS MESS!

AN HA! THERE THEY ARE!

AND THERE'RE GROUSE AND BACKFIRE!

GOUSE! RENEGADE PROTECTORS COMING, STOP THEM!

BACKFIRE! YOU COULDN'T GET ANYBODY, YOU MENACE!

AND WHERE DO YOU THINK YOU'RE GOING, SHRIMP?

GOUSE! HE'S THE ONE WHO SMASHED YOU, NIPPER!

RUN!

I'LL GET 'EM, GOUSE! JUST WATCH ME!

BEH!

NO, REALLY GOUSE! I'LL GET HER, YOU'LL SEE...
...YOU'LL BE SO PROUD OF ME.
BACKFIRE! WATCH WHERE YOU'RE GOING! YOU'RE GOING TO--

SCREECH! BAM!

CRASH!

SLAM!

THAT TRASH-TANK, I wouldn't've had a chance!

YOU'LL GET LASERS WHEN YOU PROVE YOU DESERVE THEM--BY DOING MORE DAMAGE TO THE PROTECTORS THAN TO ME!

IF I HAD PROPER DESTRUCTORS LIKE AQUITE TANK, I wouldn't've had a chance!

AGAINST LASERS, I WOULDN'T HAVE HAD A CHANCE!

SHE'S GETTING AWAY!

SHORTLY...

CRANK! CRANK, DARLING!

OH NO! HIDE ME CUT-UP! IT'S NIGGERS! SHE THINKS SHE'S IN LOVE WITH--

IT'S GOUGE AND SPEEDTRAP! THEY'VE CAPTURED TINKER!

WHAT??!
WE CAN'T LET GOUGE SMASH 'EM, CUT-UP! THE RING'S NOT WORKING RIGHT!

I KNOW, CRANK! IF TINKER'S PERMANENTLY DAMAGED, WE WON'T BE ABLE TO RESTORE HIM!
SO LEAD US TO HIM, NIPPER! AND HURRY!

CUT-UP! LOOK!

GOUGE DROP HIM!

TINKER! RUN!

... FROM MY METAL-SHREDDING ARM!

CRANK! YOU'RE HURT!

I'M OKAY, CUT-UP! HE JUST NIPPERED OUT!

GOT TO GET HIM AWAY!

THAT ATTACK, RENEGADE, HAS OPENED YOU TO DESTRUCTION...

RUNABOUT, CARRY CRANK TO THE HIDEOUT... FAST!

AND AS RUNABOUT WHEELS AWAY...

SPEEDTRAP! BACKFIRE! FOLLOW THEM! I'LL PUNISH CUT-UP—PERSONALLY!

YOU BOUGHT YOUR BUDDY A FEW EXTRA MINUTES, HERO! SEE ANYONE READY TO DO THE SAME FOR YOU?
MEANWHILE...

SURRENDER, RUNABOUT!

YEAH! YOU CAN'T OUTRUN US, WEIGHED DOWN LIKE THAT!

CRANK'S LIGHTER THAN THOSE ROCKS I'VE BEEN LUGGING BACK-FIRE! HE'S NO
PROBLEM, BUT I HEAR YOU'RE A DISASTER ON WHEELS!

GOUSE HAS --- WHAT?! I'VE GOT TO GET THERE...
FAR!

CUT-UP AND TINKER--SURROUNDED BY DESTRUCTORS! WHAT CAN
HAVE HAPPENED?...

SMASH ME, GOUSE! GO ON! TRY!

YOUR PUNY SAW IS CRAFTED FOR CON-
STRUCTION--CUT-UP--NOT BATTLE! EVEN IF SOME
MIRACLE ALLOWED YOU TO OVERSEE
YOUR NONVIOLENT PROGRAMMING...

Yeah, well, Gouge has cut-up back at the square and he'll
cause a real disaster! So there!

...I'M ONE PROTECTOR WHO'LL USE HIS BLADE TO FIGHT BACK!

IN THE TIME IT TAKES YOU TO SCRATCH, MY REINFORCED
ARMOR...MY BATTLE-REAM WILL DESTROY YOU!

YARGH!

CAN'T LET GOUSE DO IT! GOT TO STOP HIM! GOT TO--

SHRAKOH!

TURN YOUR LASERS ON HIM AND BURN HIM INTO SLAS!

HOTSHOT!

YOU--FIRED ON GOUSE, DESPITE YOUR
PROGRAMMING -- TO SAVE ME!

AUNTIE TANK!

HOTSHOT IS MALFUNCTIONING AND DANGEROUS!

AND BY THIS ACT I'VE BETRAYED MY PURPOSE... AND MAN WHO
MADE ME!
Meanwhile...

I don't know how I managed to sound so brave back there!

I'm scared, nippers! I wasn't programmed to fight!

I know! You have lovely, cultured vibes! But you're party! They can't keep up!

Once we're around that corner, we'll be out of their sights!

Good! Now into the alley... that's the way! It leads to our hide-out and they'll think we went straight ahead!

Where are they? Speedtrap? I don't hear them!

There! Down that alley!

Rats!

No problem, Speedtrap! A guy like me can stop on a dime!

Bump! Slam!

You slammed my foot! Tripped me in mid-air! I can't make the turn!

Backfire! You menace! You've done it again!

The chase was exquisite, Backfire... but thanks to your desperate bravado, it netted us nothing!

Perhaps you should explain our failure to gouge yourself!
Meanwhile, Auntie Tank opens fire on Hotshot...

Can't disobey a direct order...

...but destroying a strong protector isn't good sense!

Hotshot dodged my blast! I can't say I'm sorry! Why is that Dreamer Sawtooth never around with the Peace Patrol when you need him?

Skr-kow! Skr-kow! Skra-blam!

Auntie Tank! You've hit a peace officer!

What is the meaning of this brawl?

It's Sawtooth! He's been restored!

Hurray! I was following orders, sir.

My orders! These renegades were causing trouble...

And I'm not surrendering them to any bleeding-heart protector sympathizer!

He's back on patrol.

Indeed, gouge?

And Auntie?

The little trashers were having a spat; we just joined in the fun! No harm done, sir!

Hotshot and Gut-up didn't start the fight; then they are free to leave!

And since no harm has been done, perhaps this incident is best forgotten!

Best for you, maybe. I chose not to tell you that Hotshot fired on me... so you won't get alarmed!

But I will tell Slaughter Steelgrave, and when he learns that you freed Hotshot, he will break you, and it will become his second-in-command!
LATER, IN THE PROTECTOR HIDE-OUT...

HOW'S YOUR ARM CRANK?

IT DOESN'T BEND RIGHT!
GOUSE MUST HAVE CUT THROUGH SOME CONTROLS!

THINKTANK, WOULD A CYLINDER, ABOUT SO LONG HELP?

'CAUSE THAT'S WHAT I FOUND ON THE SCRAP PILE! IT'S WHAT STARTED THE FIGHT!
I DROPPED IT, BUT I REMEMBER WHERE...

EXCELLENT! WE WILL RETRIEVE IT AND CRANK WILL BE AS GOOD AS NEW!

GOOD! 'CAUSE I'M GONNA CHASE A DREAM!

TO PERISH THE ARTIFACT EXISTS AND...

US PROTECTORS TO REVIVE THE BARREN EARTH AND THE DESTRUCTION TO DESTROY ALL INVADERS!

THEN HE WENT INTO SUSPENDED ANIMATION BEHIND AN ARMORED BATTLESTATION, PROMISING ONE DAY TO RETURN...

GOOD IDEA, THINKTANK!

RUNABOUT! WHAT'S MOTORMOUTH DOING HERE?! THAT SNEAKY LITTLE BLABBERMOUTH SHOULD NEVER HAVE LEARNED THIS PLACE EXISTS!

I KNOW THE LEGENDS, THINKTANK!
MAN LEARNED THE EARTH'S SURFACE WOULD BE DEVASTATED BY SOLAR FLARES, SO HE CREATED AND PROGRAMMED TWO KINDS OF STARFIREFIGHTERS...

I SHALL CONVENE A MEETING OF THE COUNCIL OF ONE HUNDRED... TO DISCUSS WHAT SHOULD BE DONE!

HE CAN'T HELP IT!
HE'S A MOSAIC ROBOT!
HE'S PROGRAMMED TO TELL STUFF!

I ASKED RUNABOUT TO BRING HIM HERE BECAUSE I HAVE VITAL NEWS I HAD TO DELIVER TO THINKTANK HIMSELF!

THERE'RE WARRANTS OUT FOR THE ARREST OF ALL OF YOU!

SLAUGHTER IS FURIOUS THAT YOU'VE BEEN RELEASED, HE'S BROKEN SAW-TOOTH IN RANK.... AND HE WANTS YOU ALL FOUND AND DESTROYED AS AN EXAMPLE TO OTHER PROTECTORS!
Later that night... THAT'S RUNABOUT-- THE PROTECTOR RENEGADE!

GET HER!

I SHOULD NEVER HAVE AGREED TO GO OUT--EVEN IF CRANK DID NEED THIS PART!

I'M MISSING THE BIG MEETING TO DECIDE WHO WILL GO LOOK FOR MAN--
BUT I NOW I'M OUT.

I WAS GIVEN TOO MUCH CAUTION--AND IMAGINATION! I'M PROGRAMMED TO BE A COWARD...

TO RUN TO HIDE! I'VE LEFT THEM BEHIND! BUT I'VE TAKEN SO MANY TURNS THAT I'M LOST!

THIS TIME THEY'RE GOING ON PAST! GOOD!

A QUEST FOR MAN? HOW RIDICULOUS! EVEN IF MAN WERE REAL, THE STEARRIORS WOULD BE MAD TO WANT HIS RETURN.

THANK YOU, SPY, FOR THE LOCATION OF THE PROTECTOR HIDEOUT! AND FOR NEWS OF TONIGHT'S MEETING... AND ITS SUBJECT!

A QUEST FOR MAN? HOW RIDICULOUS! EVEN IF MAN WERE REAL, THE STEARRIORS WOULD BE MAD TO WANT HIS RETURN.

THAT'S SLAUGHTER STEELGRANE'S VOICE! I MUST BE BEHIND DESTROCTOR HEADQUARTERS!

EARTH BELONGS TO THE STEARRIORS NOW AND IT IS A DESTROCTOR'S DUTY TO PROTECT IT FROM ALL INVASION--EVEN INVASION BY MAN!

I SEE THAT YOU UNDERSTAND! NOW RETURN TO THEM--ATTEND THEIR MEETING AND LEARN ALL YOU CAN!

OH NO! THERE'S A SPY AMONG US--BUT WHO? HE LEFT BEFORE I COULD SEE!

THE CULT OF MAN WAS HARMLESS UNTIL NOW, BUT THE DISCOVERY OF THIS ARTIFACT HAS GALVANIZED THEM!

I CANNOT ALLOW THEM TO EVEN BEGIN THEIR SEARCH FOR FEAR OF WHAT THEY WILL DISCOVER--ABOUT MAN AND THE REASON BEHIND HIS UNENDING SLEEPS!

GOUGE! GATHER A CRACK CADRE OF TROOPS! WE LEAVE IMMEDIATELY!

TO BLOW THOSE PROTECTOR SCUM OFF THE MAP INCLUDING OUR SPY... WHO KNOWS FAR TOO MUCH!
TAKE ONE!

Now you can wear the same shirt the stuntmen wear on the set. This is the official logo of the Stuntmen's Association of Motion Pictures. T-shirt and baseball style. 50/50 cotton-poly.

Please do not send cash. Check or money order only.

<table>
<thead>
<tr>
<th>Color</th>
<th>Size</th>
<th>Qty</th>
<th>Customs sale tax for each shirt ordered</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>T-shirt</td>
<td></td>
<td>60</td>
<td></td>
<td>$9.95</td>
</tr>
<tr>
<td>Baseball shirt</td>
<td></td>
<td>75</td>
<td></td>
<td>$12.95</td>
</tr>
</tbody>
</table>

MT Enterprises
1523 North La Brea Suite 900
Hollywood, CA 90028

Shipping & Handling $1.00

MC TOTAL

COMIC WORLD
4389 Portage Ave, Winnipeg, Manitoba, Canada. Phone: (204) 945-3242.

STUNTMEN'S ASSOCIATION OF MOTION PICTURES T-SHIRT/1984.COPYRIGHT MARVEL COMICS GROUP. ALL RIGHTS RESERVED. NO UNAUTHORIZED DUPLICATION OF THIS PRODUCT IS PERMITTED.
MINUTES LATER...

JUST LOOK AT THOSE DESTRUCTORS! THERE'S DOUGE! AND EVEN SAWTOOTH! WHY IS HE ALONG?

IT WILL BE EXQUISITE TORTURE FOR YOU, WILL IT NOT SAWTOOTH? TO WITNESS THE DESTRUCTION OF YOUR PREVIOUS PROTECTORS!

AND TO KNOW THAT, HAD I NOT FREED THEM EARLIER, THIS WOULD NOT BE HAPPENING!

Flick-click-click

OH, NO! DEADEYE--THE MAD, BLIND PLOT OF DESTRUCTION, AND HIS DEAF-MUTE SCOUT, CRICKET!

SLAUGHTER MUST BE INSANE TO HAVE CALLED HIM INTO SERVICE!

MAY YOUR VOICE GUIDE ME, MY FRIEND, TO THOSE POOR, LOST SOULS WHO WANDER IN THE DARKNESS OF REBELLION!

MAY THE BRIGHT BLAST OF MY DEMOLISHERS SEND THEM TO ETERNAL PEACE!

JUST ONE OF HIS DEMOLISHERS WILL BLOW AWAY OUR HIDEOUT AND DESTROY EVERYBODY AT THE MEETING!

I'VE GOT TO WARN THEM!

WHEELS DON'T FAIL ME NOW!

Nobody else coming out of the armory right now! Time to make a break for it!

ZOOOOOM
WHILE AT THE MEETING, THINKTANK SPEAKS...

TODAY A SQUABLE ERUPED INTO A PITCHED BATTLE BETWEEN PROTECTORS AND DESTRUCTORS. THE RIPT BETWEEN US HAS GROWN TOO WIDE FOR US ALONE TO HEAL.

SOME SAY MAN IS OUR ONLY HOPE, AND THAT IF MAN WON'T COME TO US, WE SHOULD GO TO HIM.

AND I SAY THAT'S CRAZY! SO FAR, FOR ALL MY TALK, I'VE BEEN UNABLE TO TURN MY SAW-BLADES AGAINST OUR ENEMIES. BUT TODAY, NOT EVEN OUR NONVIOLENT PROGRAMMING CAN BE OVER-RIDDEN!

I VOTE WE LEARN TO DESTROY OUR ENEMIES—NOW! NOT LOOK FOR SOME MUTUALLY BENEFICIAL BEING TO SAVE US FROM THEM!

THAT'S A VILE IDEA!

EXCEPT THE DESTRUCTORS HAVE GONE SO AGAINST THEIR PROGRAMMING! I WONDER, ARE THEY REALLY OUR KIND ANYMORE?

WHILE OUTSIDE...

AT LEAST DEADEYE'S PONDEROUS AND SLOW! EVEN STARTING OUT BEHIND AND KEEPING TO THE SHADOWS, I WAS ABLE TO OVERTAKE HIM!

AND HE'S HUGE—he'll have TR TROUBLE PITTING THROUGH THIS NARROW ALLEY.

WHILE I CAN ZIP DOWN IT WITH NO PROBLEM!
MARVEL SUPER HEROES
You've been waiting for them & here they are: Collectible articulated figures. Each is perfect in detail, with movable arms & legs. Plus each comes with a SHIELD that built-in secret messages & a 4 shield inserts. Choose from Spider-Man, Cap. America, Iron Man, Wolverine, or Dr. Doom. Magneto or Doctor Octopus. Also available without shields but with super action parts are Superman, Batman, Robin, and Green Lantern. Each $9.99 or choose any 3 for $16.99. Please note alternate drills, as your choice may not be available.

TITANIC TWOSOME!
CAPTAIN AMERICA SPIDEY FLYING SHIELD

ALL NEW
TARANTULAS: Beautiful full color art on a comic book size 8x10 sheet. Choose from: Iron Man; the Human Torch, Reed Richards; the Hulk; the Black Widow; Captain Marvel; the She-Hulk; the Vision; Thor; the Winter Soldier; the Scarlet Witch; Captain America; Spider-Man; the Doctor Octopus; and the Vision. Please indicate size you want on the order form and get a big Surfer poster FREE!

PATCHES - 3" x 5" - A Marvel First!!

ROCKETS - Full color image on 8x10 card. Super for your wall, or just to collect. Available in Marvel Comics, Secret Wars, X-Men, and Captain America. EACH $1.00

HEROES WORLD DISCOUNT COMIC BOOK CLUB
Receive discounts on every item offered at MIGHT LESS THAN 25% and up to 60% off. Have the books you need and how you want them. For further details, write to HEROES WORLD DISCOUNT CLUB, 70 Borro St., Sayerville, NJ 08756 or call (201) 484-1211.

MARVEL SUPER MART

TO PLACE AN AD IN MARVEL'S SUPER MART, CONTACT RITA SIMONSKI OR BARBARA MAIER AT MARVEL COMIC GROUP, 307 Park Ave. South, New York, New York 10016 (212) 968-0006

POSTAGE & HANDLING CHART

POSTAGE & HANDLING CHARGE

PLEASE REQUEST THE FOLLOWING ITEMS QTY COST

FROM TOTAL

NAME

ADDRESS

STATE

ZIP

ALL OF THESE PRODUCTS ARE AVAILABLE IN OUR STORES - VISIT US!


CATALOGUE: *Available, **$1.00, ***$2.50

Copyright ©1980

FLORIDA

Geppi's Comic World

2206 East Bay Drive

Keene Plaza

Largo, FL 33541

(813) 545-0226

NEW YORK

Brain Damage Comics

1289 Prospect Ave.

Brooklyn, NY 11218

(212) 488-1535

Illinois

Comic Cave

1325 S. Front St.

Wheaton, Ill. (312) 665-8361

Virginia

Dave's Comics

7019 E. Three Chopt Rd.

Richmond, VA 23226

(804) 282-1211

Daydream Books

218 13th St.

Charlottesville, VA 22901

(804) 971-6523

Canada

Island Fantasy

45 Market St.

560 Johnson St.

Victoria, B.C. V8W 3C6

(604) 381-1134
If only I've made it in time! There's the entrance!

Open!

Thank goodness, I'm one of the hundred... that the gate obeys my spoken command!

I just hope I'm in time!

Slaughter learned of our meeting here!

He's brought Deadeye to destroy the cavern... and us with it!

Deadeye! Out!

Saddoops, please! Be calm!

No!

Hurry!

Get away!

There's a safer exit through the ancient tunnels!

While outside...

The renegades flee from their hideout! Fire lasers! Launch rockets! Destroy them!

Now, Deadeye!

Let Cricket be your eyes! Follow his launch coordinates—fire your exploding demolishers!

BAA-DOOM!
AND WITHIN THE CAVERN...

BA-DOOM!

BA-BLOOM!

GEO! TO THINK! TUNNELS! QUICKLY!

BUT, HOTSHOT! CAN THE TUNNELS WITHSTAND THIS BARRAGE?

H-HOTSHOT! THE CEILING!

GO, GEO! NOW I'LL GET CRANK!

WHILE AT THE NOW DEMOLISHED ENTRANCE, SLAUGHTER STEELGRAVE ENTERS THE CAVERN...

AND LET ALL THOUGHT OF A QUEST FOR MAN PERSON WITH THEM!

THESE RENEGADES HAVE MALFUNCTIONED - BEYOND ALL HOPE OF REPAIR!

SLICE THEM INTO METAL SHAVINGS, SMASH THEIR CONTROL CIRCUITS, DESTROY THEM UTTERLY!

EXCUSE ME, SIR... WHO...?

AUNTIE TANK! OVER HERE, SIR!

THERE IS A COLLAPSED TUNNEL BLOCKED BY DEBRIS! WE'LL CLEAR IT OUT, SIR, AND SEE WHERE IT LEADS!

I ONLY HOPE SOME PROTECTORS ESCAPED THROUGH IT! THIS DESTRUCTION IS MADNESS!

CAN SLAUGHTER BE MALFUNCTIONING OR IS THERE SOME SECRET REASON FOR THIS DEVASTATING ATTACK?
At dawn, a straggling group of almost thirty Protectors staggered out of the tunnel...

Crank! Geo! We've made it! We're alive!

Where are we?

Correct, my boy! Beyond you lies the forbidden wasteland!

Can we have journeyed... beyond the wall?

Why, Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?

I think I know, Thinktank. Slaughter's say... told him about the cavern... and our quest!

Thinktank?

Thinktank? Why did they want to destroy us?
THE PROTECTORS

HOTSHOT: LASER-WIELDING WASTOR, LEADER OF THE PROTECTORS

CRANK: SLOW-WITTED GENTLE WASTOR WITH A HEART AS BIG AS HE IS.

CUT-UP: VOLATILE WASTOR WHO WANTS TO BE ABLE TO TURN HIS CHEST-JAW ON HIS ENEMIES.

NIPPER: ANNEALIC WASTOR WITH A GENIUS FOR SCAVENGING.

RUNABOUT: IMAGINATIVE STRAZOR, A SHAPE-CHANGING ALLTERRAIN TRANSPORT.

THINKTANK: WISE AND ANCIENT RAMMAR, HOTSHOT’S ADVISOR.

MOTORMOUTH: MESSANGER RAMMAR WHO TALKS TOO MUCH.
THE DESTRUCTORS

SLAUGHTER STEELGRAVE: VINDICATED WASTOR, LEADER OF THE DESTRUCTORS.

GOUGE: SADISTIC, ILL-TEMPERED WASTOR WHO USES HIS BEAM FOR DESTRUCTION.

SAWTOOTH: STOIC WASTOR WHO'S SECRETLY SYMPATHETIC TO THE PROTECTORS.

DEADEYE: BLIND DESTRUCTION, THE DEMOLISHER - A NINJA KILLER WITH THE SOUL OF A POET.

AUNTIE TANK: HEAVILY ARMORED, HIGH-SPEED SEARCH AND DESTROY RANGER.

BACKFIRE: UNLUCKY RANGER WHOSE EFFORTS TO HELP ALWAYS... BACKFIRE.

CRICKET: DEADEYE'S EXCITABLE DEATH-MUTT SCOUT.

SPEEDTRAP: ERRATIC, DANGEROUS, HIGH-SPEED SHAPE SHIFTING STAR-RUNNER.

GRUB: LAX SCAVENGER, TRASHOR.

SCRAPPY: A GUNG-HO TRASHOR WHO'D RATHER FIGHT THAN WORK.
One path leads to night creatures who live to destroy. Another leads to a castle holding untold riches. But one path leads to the Wizard King who can grant you limitless powers. Which path to follow? The decision is yours, but only moments to choose...

Compared to the TSR ENDLESS QUEST Books, other adventure tales are just a yawn. Because ENDLESS QUEST Books let you decide the action and outcome of every story. That's the difference of our Pick A Path To Adventure™ format, and if you've played DUNGEONS & DRAGONS™ fantasy role-playing games, you know just how much adventure we mean. Get into ENDLESS QUEST Books and experience a new world of excitement. Available at book, toy and hobby shops.

ENDLESS QUEST BOOKS
STAR WARS: THE ARCADE GAME COMES HOME.

STAR WARS,* the arcade game that blew its way to the top of the charts, is coming home. TIE FIGHTERS,* fireballs, catwalks, they're all there in 3 of the hottest action screens in any galaxy. There is only one STAR WARS: THE ARCADE GAME.* For the Atari 2600, 5200, Atari Home Computers, Coleco Vision and the Commodore 64.

* & © 1983 Lucasfilm Ltd. (LFL). All rights reserved. Parker Brothers, a division of CBS Products Corp., authorized user Atari,* Atari 2600,* and Atari 5200* are trademarks of Atari, Inc. Coleco Vision is a trademark of Coleco Industries, Inc. Commodore 64 is a trademark of Commodore Business Machines, Inc. Parker Brothers is not affiliated with Atari, Inc., Coleco Industries, Inc., or Commodore Business Machines, Inc.