INTRODUCTION

Thank you for purchasing the VTECH® LITTLE SMART Super Smarty™ learning toy! This product is one of a family of LITTLE SMART™ educational electronic learning products designed to activate your child’s mind. We at VTECH® are committed to providing the best possible products to entertain and educate your child. Should you have any questions or concerns, please call our Consumer Services Department at U.S.: 1-800-521-2010, Canada: 1-800-267-7377, U.K.: (01235) 555545.

The VTECH® LITTLE SMART Super Smarty™ learning toy will introduce your child to letters, numbers, shapes, counting, patterns, matching and music with colorful cards, fun animations and verbal instructions.
INCLUDED IN THIS PACKAGE

- One LITTLE SMART Super Smarty™ learning toy.
- 12 Activity Cards (two-sided).
- One instruction manual.

WARNING: All packing materials, such as tapes, plastic sheets, wire ties, and tags are not part of this toy, and should be discarded for your child’s safety.

BATTERY INSTALLATION

1. Make sure the unit is Off.

2. Locate the battery cover on the back of the LITTLE SMART Super Smarty™ learning toy. Use a coin to open the battery cover.

3. Install 4 new “AA” (UM-3/LR6) batteries, as illustrated. (The use of alkaline batteries is recommended for maximum performance.)

4. Replace the battery cover.

BATTERY NOTICE

- Install batteries correctly observing the polarity (+, −) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not use batteries of different types.
• Remove exhausted or new batteries from equipment when you are not going to use it for a long time.
• Do not dispose of batteries in fire.
• Do not attempt to recharge ordinary batteries.

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

NOTE: If your LITTLE SMART Super Smarty™ learning toy suddenly stops working, the voice becomes faint or the sound seems weak, the problem may be low battery power. If this is the case, follow the steps below:
1. Turn the unit Off for a moment, then back On.
2. Check to make sure the batteries are properly inserted.
3. Try inserting brand new batteries.

If, after following the above steps, you are still having a problem with the unit, please call our Consumer Services Department at U.S.: 1-800-521-2010, Canada: 1-800-267-7377, U.K.: (01235) 555545 and a service representative will be happy to help you.

TO BEGIN PLAY

1. Press the On Button (☀) to turn the unit on.
2. Insert a card. **LITTLE SMART Super Smarty™** will ask you a general question.

3. Then **LITTLE SMART Super Smarty™** will light up a question light to indicate the question you are to answer.

4. To answer the question, press the correct **triangle answer light button**.

5. **LITTLE SMART Super Smarty™** will let you know if your answer is correct and will encourage you if the answer is not correct. If your answer is not correct, you will be given two more chances to find the correct answer. After your third try **LITTLE SMART Super Smarty™** will show you the correct answer.
6. To repeat the last statement, press the **repeat button** ( ⬝ )

7. To adjust the volume, slide the **volume switch**, located on the left side of the unit, to the ⬛ (high volume) or ⬜ (low volume) position.

8. To turn the unit off, press the **off button** ( ⬞ ).

**ACTIVITY CARDS**

LITTLE SMART Super Smarty™ comes with 12 fun activity cards. Each card has two sides. Activity cards can be stored in the built-in compartment located on the back of LITTLE SMART Super Smarty™.
NOTE: LITTLE SMART Super Smarty™ is compatible with all of the LITTLE SMART Smarty™ activity card expansion packs.

NOTE: LITTLE SMART Super Smarty™ will give verbal instructions for each activity card. The instructions are also written at the right top corner of each card.

**ACTIVITIES 1 & 2: MISSING LETTERS**
Find the missing letter for each word. Press the triangle button that corresponds with the correct missing letter for the word.

**ACTIVITIY 3 : LETTER MATCH**
Find the matching lower case letter. Press the triangle button that corresponds with the matching lower case letter.

**ACTIVITIY 4: LETTER MATCH**
Find the matching upper case letter. Press the triangle button that corresponds with the matching upper case letter.

**ACTIVITIES 5 & 6: BEGINNING LETTERS**
Find the beginning letter for each word. Press the triangle button that corresponds with the correct beginning letter.

**ACTIVITY 7: PATTERN MATCH**
Match each pattern to the correct object. Press the triangle button that corresponds with the correct object.

**ACTIVITY 8: FINISH LINE**
Match each car to the correct finish line. Press the triangle button that corresponds with the correct finish line.

**ACTIVITY 9: COLOR MATCH**
Find the color that matches each object. Press the triangle button that corresponds with the correct color for each object.

**ACTIVITY 10: SHAPE MATCH**
Find the shape that matches each object. Press the triangle button that corresponds with the matching shape for each object.
ACTIVITY 11: COLOR MATCH
Match each cup to the same color plate. Press the triangle button that corresponds with the matching color for each cup.

ACTIVITY 12: OTHER HALF
Find the other half of each shape. Press the triangle button that corresponds with the matching half for each shape.

ACTIVITY 13: INSIDE OUT
Match each piece of fruit to its insides. Press the triangle button that corresponds with the correct inside of each object.

ACTIVITY 14: FIND THE OBJECT
Find the matching picture for each word. Press the triangle button that corresponds with the correct object.

ACTIVITY 15: NUMBER WORDS
Match each word to the correct number. Press the triangle button that corresponds with the correct number.

ACTIVITY 16: NUMBER CHAINS
Find the missing number for each question. Press the triangle button that corresponds with the missing number for each number chain.

ACTIVITIES 17 & 18: COUNTING
Count the objects in each question. Press the triangle button that corresponds with the correct number for each question.

ACTIVITY 19: COUNTING
Count the objects and find the correct number. Press the triangle button that corresponds with the correct number for each object.

ACTIVITY 20: ADDITION
Find the correct answer to each question. Press the triangle button that corresponds with the correct answer number for each question.
ACTIVITY 21: OPPOSITES
Match each picture to its opposite. Press the triangle button that corresponds with the correct opposite picture.

ACTIVITY 22: TELLING TIME
Find the time shown on each clock. Press the triangle button that corresponds with the matching time for each clock.

ACTIVITY 23: MUSIC
Hear a song. Press the triangle button that corresponds with the selected melody.

ACTIVITY 24: SHORT TUNES
Follow the notes to play a song. Press the triangle button that corresponds with the correct musical notes of each song.

AUTOMATIC SHUT-OFF
To preserve battery life, the LITTLE SMART Super Smarty™ learning toy will automatically turn off after several minutes without input. After the unit has automatically shut-off, it can be turned on again by pressing the on button.

CARE AND MAINTENANCE
1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.
IMPORTANT NOTE
Creating and developing Preschool products is accompanied by a responsibility that we at VTECH take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at U.S.: 1-800-521-2010, Canada: 1-800-267-7377, U.K.: (01235) 555545 with any problems and/or suggestions that you might have. A service representative will be happy to help you.

POWER SUPPLY:
RATING: DC 6V === 0.6W
BATTERIES: 4 x 1.5V “AA” / UM-3 / LR6
DO NOT USE RECHARGEABLE BATTERIES

NOTE:
This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer’s instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Sub-part J of Part 15 FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
• reorient the receiving antenna
• relocate this product with respect to the receiver
• move this product away from the receiver